

Wireless LAN Buyers Guide

I recently went to Fry's to buy more wireless LAN equipment for my home office. With nearly 100 SKUs to choose from, representing each version of the IEEE 802.11 standard known as Wi-Fi, I wondered how consumers might ever make sense of it all. While I pondered my purchase, I overheard two college kids ask a sales associate to for help. The sales rep offered some advice, but it was clear that his knowledge was limited, so I introduced myself as a wireless consultant and answered some of their basic questions. Our casual discussion evolved into a 20-minute WLAN course that attracted about a dozen onlookers who also bought wireless products. The father of one young man thanked me for condensing so much information into such a timeframe, and that fun experience convinced me to write this article and explain the tradeoffs that can help you make your own WLAN decisions.

If you plan to jump on the Wi-Fi bandwagon, you must choose among several 802.11 standards that are evolving at a fast rate and have different features and benefits. The table below gives a quick overview of the tradeoffs, which can change over time. The rest of this article adds detail for each standard and each decision criteria so you can get maximum value from your purchase.

TRADEOFFS	802.11b	802.11g	802.11a	Dual Band
Frequency Band	2.4 GHz	2.4 GHz	5 GHz	2.4 & 5 GHz
Spectrum Allocation	83.5 MHz	83.5 MHz	300 ¹ MHz	300 ¹ + 82.5 MHz
Rated Speed²	11 Mbps	54 Mbps	54 Mbps	54 Mbps
Actual Throughput³	4.5 Mbps	7-16 Mbps	54 / 27	54 / 27
Range (typical maximum)	1500'	200'	1500'	1500'
Reliability (RF Interference)	usually OK	usually OK	much better	best
# of Available RF Channels (Non-overlapping Channels)	11 (3)	11 (3)	12 (8) ⁴	11 (3) + 12 (8) ⁴
Security (encryption)	48-, 64-, 128-bit WEP	48-, 64-, 128-bit WEP	48-, 64-, 128-, 152-bit WEP	48-, 64-, 128-, 152-bit WEP
Size / Form Factor	smallest	smaller	smaller	small
Battery Life	best	better	often OK	often OK
Compatibility	good	better	OK & improving	best
Quality of Service	none	none	none	none
Ease of Purchase, Setup, Use, Upgrade⁵	varies by vendor, appl.	varies by vendor, appl.	varies by vendor, appl.	varies by vendor, appl.
Investment Protection	shortest	long	long	longest
Vendor Brand / Aesthetics	personal	personal	personal	personal
Street Price⁶ (Access Point / NIC)	\$29/49	\$39/\$69	\$49/\$79	\$69/\$99

NOTES:

- 1 - Recent U.N. conference expands allocation to 455 MHz worldwide
- 2 - proprietary turbo modes can double speed to 22 Mbps and 108 Mbps
- 3 - throughput decreases with distance as signal strength weakens
- 4 - U.N. conference expands this to 24 channels in U.S. and 19 in Europe
- 5 - varies greatly by vendor and application (e.g. SOHO vs. enterprise)
- 6 - estimated retail price after rebate, as of July 2003

Introduction

Because wireless LANs eliminate Ethernet wiring and add mobility, Wi-Fi networks have exploded into over 11 million U.S. households, according to Gartner Group. Most allow PC users to share a high-speed Internet connection, but Wi-Fi also lets them roam about, moving either from one room to another in the home, or between the home and the office or public hotspot.

Wi-Fi service providers (WISPs) are busy extending broadband Internet access to hotels and conference facilities, airline terminals, coffee shops, and your local McDonalds. Even the ubiquitous pay phone could become an access point, giving you wireless access to DSL connections.

European research firm, ARCCart, predicts there will be over 91,000 of these public hotspots worldwide by the end of 2003 and 203,000 by the end of 2007. And just as with cellular phone networks, WISPs are forming roaming agreements with each other.

The Tradeoffs

As prices fall and the price difference between products using different standards shrinks, price becomes a less important decision criterion. Because it's more important to focus on Value and consider other buying criteria, I will discuss Price as the last of the tradeoffs.

Frequency Band

WLAN products operate in license-free frequency bands at 2.4 GHz or 5 GHz, or a combination of the two. The choice of band is a tradeoff that can affect price, performance, range, and reliability, so consider your application requirements and operating environment.

2.4 GHz – The 802.11b and .11g standards use 2.4 GHz, a band that is available worldwide without a license, so products based on these standards are naturally less expensive and more pervasive. If you roam about – between homes, offices, and hotspots, or between countries – then you may prefer the ubiquity of 2.4 GHz., which also covers longer distances. But 2.4 GHz is prone to RF interference that can slow, or even shut down, a wireless network.

5 GHz – The 802.11a standard uses 5 GHz, a band that has more spectrum available for higher performance and is also cleaner with less RF interference. But operating in the 5 GHz band can result in slightly larger and more complex silicon chips, somewhat higher costs, and decreased battery life. So far, products based on this standard are not as pervasive, but this could change as prices fall. If you want to run demanding multimedia applications such as HDTV video streaming, or if you live and work in an environment where RF interference is an issue, then consider 5 GHz.

Multi-mode – Can't decide? Why not pay a bit more and buy multi-mode products that operate in either frequency band and can automatically sense and adapt to whatever network is available. That's the future, and early products are available today, although at premium prices.

Spectrum Allocation

Regulatory bodies like the FCC allocate radio spectrum (bandwidth) to each type of application, including the unlicensed 2.4 GHz and 5 GHz bands. Since there's more bandwidth available at 5 GHz, it's possible to build faster networks in that band.

2.4 GHz – 802.11b and .11g are allocated 83.5 MHz of radio spectrum, and this same spectrum is available worldwide. That means companies can make products for global markets, thus driving volumes up and prices down.

5 GHz – 802.11a has been allocated more spectrum, with 300 MHz available in the U.S. That's why it's faster, and products using this standard can support HDTV video streaming. Actual allocation varies, however, between countries. Since manufacturers currently need different versions of their 802.11a products for different markets, prices are generally higher. Thankfully, delegates at a recent World Radio Communication Conference, which was hosted in June by the U.N., agreed to standardize on spectrum allocation at 5 GHz and increase it to 455 MHz. Once ratified by their respective countries, this will help improve performance and sales volumes, driving prices down.

Rated Speed

Since manufacturers advertise maximum rated speed, most people rely on this as their primary comparison, but it can be misleading. Actual throughput depends on other factors, as described in the next section.

802.11b – 11 Mbps is the rated speed of the most popular and mature version of 802.11, which uses DSSS (direct sequence spread spectrum) technology. Some vendors also offer a turbo mode that substitutes PBCC modulation to double that performance to 22 Mbps, but to use these proprietary extensions, you should get all of your network gear from the same manufacturer.

802.11g – 54 Mbps is the rated speed of this newer and backward-compatible version of 802.11. To increase performance, .11g uses OFDM (orthogonal frequency division multiplexing) technology instead of DSSS.

802.11a – 54 Mbps is the current rated speed, but more should be possible with pending increases in 5 GHz spectrum allocation. Some vendors also offer a turbo mode that uses more RF channels (more bandwidth) to increase performance to 108 Mbps.

Throughput

Because networks have overhead related to software and media access control (MAC), actual throughput is always less than rated speed, and that's what is important to your applications. A general rule-of-thumb is that throughput is half of rated speed, even with wired Ethernet, but this depends on the amount of overhead imposed.

802.11b – Even though the rated speed is 11 Mbps, actual throughput is more like 4.5 Mbps.

802.11g – Rated speed is 54 Mbps, but the relatively high overhead of OFDM lowers the maximum throughput to 7-16 Mbps. The slower 7 Mbps speed is due to backwards compatibility features and results when mixing 802.11b and 802.11g devices in the same network.

802.11a – Because there is more bandwidth (more channels) available at 5 GHz, 802.11a can achieve a higher maximum throughput of about 27 Mbps, from its 54 Mbps rated speed.

Distance – In all cases, throughput diminishes with distance and barriers such as walls that impact signal strength. When pushing their 802.11b products, vendors often cite the longer range of 2.4 GHz products as an advantage over .11a, but remember that .11a starts out faster, so you may still get faster performance throughout your house with .11a.

How much throughput do you need? It depends on your application, and all versions of 802.11 can handle simple needs, including email, printer sharing, Internet access, and even streaming of audio and compressed video. If you want to stream HDTV programs, however, your only choice is 802.11a due to the need for 20 Mbps of throughput. To find out more, refer to my HomeToys article, "[Bandwidth: How Much is Needed, and How Much is it Worth?](#)"

Range

The same laws of physics affect radio signals and sound, where loudness (signal strength) diminishes with distance and when going through materials like windows and walls. As with sound, radio signals using lower frequencies (2.4 GHz vs. 5 GHz) have less attenuation problems (signal loss) with distance. Likewise, higher frequencies are more able to punch through noisy environments (RF interference).

For sound, this explains why foghorns on ships use low frequencies so they are heard over long distances. And when you pull up next to a teen's car at a stoplight, you may only hear the bass from his sub-woofer. As it turns out, car horns include both a high and low sound – one for country driving (long distance) and one for city (punch through traffic noise).

For radio, this explains why the comparison grid shows longer range for products using 2.4 GHz. Note, however, that there are various ways to extend range. The most obvious way is to use more power (shout louder), but regulators limit the amount of transmit power that can be used. Other ways to extend range include using more sensitive receivers and high-gain antennas (like hearing aids with the power turned up), directional antennas (like a cheerleader's megaphone), steerable antennas, repeaters, and mesh networks.

For more information on this concept, refer to my HomeToys article on "[Wireless in 2003: CES Shows Consumers the Way.](#)"

Reliability (RF Interference)

802.11 standards all use digital spread-spectrum technologies to help handle RF interference, but this problem is more severe and difficult to resolve in the crowded 2.4 GHz band, and it can slow down a wireless network or shut it down entirely. That's because so many neighboring devices use the same 2.4 GHz band, including nearby WLANs, Bluetooth devices, microwave ovens, some baby monitors, 2.4 GHz cordless phones, and even energy-saving bulbs in stadium lights. Because radio signals can pass through walls, this interference can come from outside and make related network problems difficult to identify.

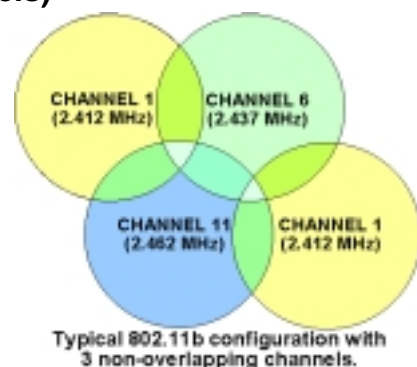
As the WLAN market grows, along with Bluetooth and multi-handset cordless phone markets, RF interference between neighboring apartments, homes, and business offices will become a bigger problem and unavoidable with 802.11b or .11g, which each have only three non-overlapping channels. But as long as you get adequate throughput and the network density in and around your building is not expected to change, 802.11b (or .11g) can be a reliable solution.

Over time, however, the market will shift to 802.11a and multi-mode solutions. That's because 802.11a is faster, uses the less crowded 5 GHz band, and has more RF channels to choose from (currently 12 in the U.S. and expected to increase to 24), thus making it easier to avoid interference entirely.

Available RF Channels (Non-overlapping Channels)

Available spectrum for wireless networks is divided into different frequency channels, which are set in the access point. Wi-Fi cards then locate the access point with the strongest signal and tune their transceiver to that frequency.

The cards periodically scan and reattach, allowing them to change channels as they roam about between access points. To minimize RF interference, network administrators set nearby access points to different channels. Both 802.11b and .11g lets them choose between three non-overlapping channels so they can setup a mini cellular-style



network as shown in the illustration.

Channels can be reused when they are far enough apart, but it takes quite a bit of wireless networking skill to determine the number of access points needed, the distance they should be from each other, and the channels that should be assigned. As a PC user, you shouldn't have to worry about this unless you live in an apartment or home with nearby neighbors that have their own Wi-Fi network.

If you have many neighbors, including ones who live above or below you, you may run out of channels with just three to choose from, and that would be a good reason to choose 802.11a since it offers 8 non-overlapping channels in the U.S. today, with even more planned for the near future. If neighbors aren't an issue, then don't worry about this.

Security (encryption)

Securing wireless networks is difficult since signals go through walls, and most solutions are way too complex for consumers, so they aren't used. Each 802.11 standard includes a basic encryption algorithm called WEP (wired equivalent privacy), but it was never part of the product certification process, so most products ship with WEP turned off. That way, consumers don't need to choose an encryption key, it's easier for them to roam into public hotspots, and the added encryption overhead doesn't slow performance.

For most consumers, basic WEP security is adequate, but you must first turn it on, and it's surprising how many people have never done that. You can increase security beyond basic WEP by choosing a longer encryption key, but for home use, that may not be necessary for two reasons. (1) The information stored there is less valuable to hackers. (2) And the amount of network traffic is much less, so it takes longer to accumulate data enough to break WEP encryption.

For business use, however, WEP is widely criticized as not being secure enough since it's too easy to break. 802.11b defines a 48-bit encryption key, and many manufacturers also support 64- and 128-bit keys. The 802.11a standard goes farther by defining an optional 152-bit key that's harder to break, and standards groups are working on even more exotic solutions. But since the participants come from large enterprises, the solutions are enterprise-centric, and neither consumers nor small businesses have the network administration skills or the authentication servers required to take advantage of these emerging security standards.

Size / Form Factor

Semiconductors keep getting smaller, which is good since size and weight are especially important to the success of portable devices, especially handhelds. But sometimes to get into a small size, you must give up other things, like larger batteries and antennas. So, there's a tradeoff.

Products using all popular 802.11 standards are available in the PC Card format for notebook PCs and handhelds, but only 802.11b products are available in the smaller Compact Flash, Secure Digital, and Sony Memory Stick formats. If you want your handheld to have WLAN access, your only choice may be 802.11b. Eventually, we'll see .11a, .11g, and multi-mode products available in these smaller form factors too.

Battery Life

Since portable devices use battery power and are useless when the battery dies, designers must either manage battery life or provide easy ways to recharge. Of the WLAN choices, 802.11b consumes the least amount of battery power, followed by .11g (because of OFDM), .11a (because of OFDM and 5 GHz), and multi-mode.

How important is battery life to you and your applications? If you primarily use a notebook PC to move between different locations and plug in when you get there, it's not an issue. And other factors, besides which version of 802.11 you use, can improve battery life. You can reduce the brightness of your backlit display or change system settings to shut down the disk or cycle back the clock rate during periods of inactivity. Intel's new Pentium M processor, which is part of its Centrino chipset, also contributes to longer battery life.

Compatibility (including Roaming)

Compatibility is not an issue when you buy the same type of network gear from one vendor for use in your home, but it can be a big issue if you use the same PC in your corporate offices or while traveling. That's when you must know that your products are Wi-Fi certified to work with similar products in the same 2.4 GHz or 5 GHz band.

To make sure that the Wi-Fi products you buy are compatible with those you may find elsewhere in your travels, look for the Wi-Fi compatibility mark but know that it doesn't distinguish between 802.11b, .11g, or .11a, so pay close attention to what's printed on the box.



Your employer might be using 802.11a because of its faster performance, ability to support more users, and easier network administration, but most of the public hotspots only support 802.11b. And you might think of choosing 802.11g at home for faster performance and backward compatibility with .11b, but consider multi-mode as a way to get the best of all three standards. Since both 802.11a and .11g use OFDM, products with multi-mode radios can easily support both standards.

Quality of Service (QoS)

Quality of Service is not usually an issue for data applications such as email, printing, and Web browsing, since short delays are seldom noticed. It's critical, however, when transmitting time sensitive information such as voice, audio, and video.

Acceptable performance with those applications requires that data packets arrive on time, and QoS is a measure of how well that is accomplished. QoS is influenced by bandwidth, latency, jitter, and packet error rate.

- Bandwidth available for one application can suffer with network congestion other applications that consume bandwidth. Without a way to prioritize traffic, downloading large files can consume so much capacity that there's not be enough left for video streaming.
- Latency is the amount of time between when a packet is sent and received, and delays can be noticed in wireless voice conversations using voice over IP (VoIP).
- Jitter is the perceived distortion that results when packets arrive out of sequence or with delays, and it is particularly damaging to multimedia traffic.
- Packet Errors are common with RF interference and multi-path reflections, and mechanisms to reduce the packet error rate include automatic error correction and packet retry, but this can cause delays that are noticeable in multimedia applications.

Since Wi-Fi is essentially wireless Ethernet and lacks standards for QoS, some vendors have added their own proprietary QoS technology. The IEEE has started work on a standards-based QoS solution called 802.11e that will eventually make it easier for Wi-Fi to support multimedia applications, even when faced with the challenges mentioned above. I expect 802.11e to be ratified by the end the year. It will take many years, however, for its effect to be felt in the market, since all devices on the network must obey the QoS rules, and if older products don't, then they destroy QoS benefits for all others.

What did I end up buying on my trip to Fry's?

Because I live in a 3,000 square foot home in an Austin, Texas neighborhood with small lots and many technologists living nearby, I was concerned with RF interference at 2.4 GHz. There was a good chance that they may have their own WLAN or 2.4 GHz cordless phone system, if not now then sometime later on. So, I specifically looked for 802.11a for its faster speed and its ability to avoid potential interference problems. Instead, I found some dual-band products at a great price after rebate, and I found that they weren't much more expensive than the older 802.11 products.

Here's what I bought:

- Netgear WAB102 Dual-band Wireless Access Point (\$129.90 - \$50 rebate = \$79.90)
- Netgear WAB501 802.11 a/b Dual-band Wireless PC Card (\$79.90 - \$50 rebate = \$29.90)

I've been quite happy with my purchase. Setup was easy, and I made sure to enable WEP security. Rather than specify a specific frequency, I let the products determine whether it's best to run at 2.4 GHz or 5 GHz, and I let them operate in turbo mode.

I positioned the access point high on a shelf in the home office, which is at the top of the spiral staircase in the middle of the house. PCs in the home office are connected with cat.5 cabling and Ethernet 100baseT. The Netgear Wireless PC Card went into an extra notebook, which I can now use anywhere in and around the house – in the living room or family room downstairs, in the master bedroom upstairs, or outside on the deck when the sun isn't so bright that it washes out the screen. In my worst-case scenario, radio signals only have to travel through one floor and one wall with the longest distance being less than 100 feet.

Signal strength has been consistent at about 60% throughout the house, and this gives me about 72 Mbps of transmit performance and 12 Mbps of receive performance. I have had no problems opening my largest PowerPoint presentations (over 30 MB) or streaming video, and I've noticed no network degradation due to interference, even with my 2.4 GHz Siemens Gigaset phone and Motorola SimpleFi wireless digital audio receiver, which uses the HomeRF standard at 2.4 GHz.

So to summarize, shop around and compare prices but focus on value and consider other tradeoffs too. You may even want to take this article with you, and potentially share it with the sales rep.